**Tomb Raider 10th Anniversary**

**The Treasure Room**

Croft Manor holds more secrets than one dare to count, Lara’s most precious secret being the treasure room, here Lara displays her most precious items and also trades with other Tomb Raiders via her Laptop. Within the treasure room lies many glass display cabinets, the cabinets are arranged around a large bronze globe in the center of the room, some of th cabinets are full, some are partially full, other lie empty, waiting for Lara to fill them.

**Getting in**

The Treasure room is initially hidden from the player but if they care to look in Lara’s inventory they will find half of a Dragonfly Broach, if the player finds the other half, which is hidden within the first room of the house, they can combine the two halves into a key that unlocks a secret door, the secret door can be found near a tiffany lamp with the same dragonfly shape on it, if Lara places the key into the lock of the drawer on the table that the lamp sits on, it will open the secret door instead of the drawer.

Once inside the treasure room the player can view Lara’s most precious items, and also view the empty cases too, these are to be filled by the player, completing collections with unlock bonus features (see below), there are 16 empty cabinets in the treasure room, each cabinet unlocks a special feature, the special features are –

Lost Tomb (see below for more details)

Weapons

Outfits

Concept Material

If the player positions Lara in front of a display cabinet and presses ‘X’ they will be presented with a fullscreen view of the cabinet, allowing them to see exactly what they need to collect or trade and what they already have. If the player views a completed collection for the first time they will be congratulated and asked if they wish to view, wear, arm, or visit the unlocked feature depending on what the feature is. For example –

‘Well done, you have unlocked the Egyptian Lost Tomb, would you like to explore it now YES/NO?’

If the player selects YES, the camera flies near to the globe and settles on Egypt.

If they select NO, the camera returns to the normal ingame camera behind Lara.

**What Treasure does**

Treasure can be collected in-game and also in the Lost Tombs (See Below) and is usually part of a larger artefact. When a cabinet has been filled, or a collection completed, the player is rewarded with a surprise feature unlock.

**Trading between PSP users**

Lara can trade treasure items with other Tomb Raiders via the PSP’s Wi-Fi link, the player accesses the trade screen by guiding Lara to the laptop that sits on Lara’s desk and pressing ‘X’, now the player is presented with a full screen menu, something like this –

|  |  |  |  |
| --- | --- | --- | --- |
| Core Net @ Croft Manor | | | |
| Lara’s Items | | John Smith’s Items | |
| Roman Coin 1 x2 | T | Roman Coin 3 x2 |  |
| Roman Coin 2 x2 |  | Roman Coin 7 x1 | T |
| Roman Coin 4 x1 |  | Greek Vase piece 1 x1 |  |
| Roman Coin 6 x3 |  | Greek Vase piece 2 x2 |  |
| Greek Vase piece 1 x2 |  | Greek Vase piece 4 x3 |  |
| Greek Vase piece 3 x1 | T | Greek Vase piece 6 x1 |  |
| Greek Vase piece 7 x1 |  | Greek Vase piece 7 x2 |  |
| Egyptian Statue piece 3 x3 |  | Egyptian Statue piece 3 x1 |  |
| Egyptian Statue piece 6 x1 |  | Egyptian Statue piece 7 x3 |  |
|  |  | Egyptian Statue piece 8 x1 | T |
|  |  | Peruvian Pot piece 2 x1 |  |
|  |  | Peruvian Pot piece 4 x2 | T |
|  |  |  |  |
|  |  |  |  |
| Are you happy to trade items YES/NO? | | | |

Lara’s items are displayed on the left whilst the other connected player (connect via Sony standard Wi-Fi link) has his artefacts displayed on the right. The artefacts highlighted in red are the ones that Lara and the other Tomb Raider are prepared to trade, the player can only select his items to highlight in red. The small box next to each item represents which artefacts both players want to have, the player can only place a tick (represented as a T) in the other Tomb Raiders list, so in John Smiths half, Lara has ticked Roman Coin 7, Egyptian Statue piece 8, and Peruvian Pot piece 4, John Smith has ticked Roman Coin 1 and Greek Vase piece 3, so Lara has ticked more artefacts than John, but if both players are happy with the trade then pressing ‘X’ when the large bottom portion of the screen is highlighted will complete the trade and swap the desired items.

Once traded the new items will appear inside their respective display case. All tradeable artefacts can be found more than once within the game, but some are found more often than others, this will differ from PSP to PSP by using a random seed generator in connection with the unique ID that every PSP has, this means that every PSP owner who has Tomb Raider will have different treasure to find and trade, thus promoting artefact trading between PSP users to help them unlock special features.

**Lost Tombs**

Probably the most prized unlockable feature, Lost Tombs have many challenges and treasure to find and conquer, some of the treasure is only found inside Lost Tombs so for the player to complete his collection requires him to find Lost Tombs. There are four Lost Tombs to find, each tomb having a veriety of challenges to overcome, here are the types –

Combat Challenge – Lara is locked inside a small arena, enemies attack her from all sides, kill them all and survive to reach the treasure.

Puzzle Challenge – Lara is faced with a tricky timed puzzle, she must solve it to reach the treasure.

Trap Challenge – A run the gauntlet style challenge. Lara must traverse the trap sequence to reach the treasure.